

Shughuli za elimu

Jaribu kumbukumbu yako

Kata kwa uangalifu kadi 40 zinazounda mchezo huu.

Mchezo wa kumbukumbu

1

Kusudi la mchezo: miliki
kubwa zaidi nambari ya
kadi mwishoni mwa mchezo.

Changanya ya kadi na
ziweke chini juu ya meza,
nyuso zilizofichwa, kutengeneza
mraba wa 6 26.

Mchakato

The 2

mchezaji mdogo zaidi
kuanza. Anarudi
moja baada ya nyingine mbili
kadi, na kuhakikisha kwamba
wachezaji wote wanaweza
waone.

2 Ikiwa zinafanana, basi
kuwakusanya na kurudi
kadi mbili mpya.

→ Kama wao ni 3

tofauti, anawarudisha nyuma,
kichwa chini, mahali pao.

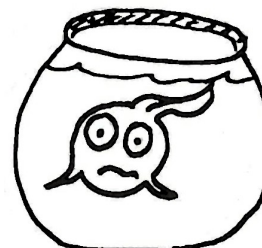
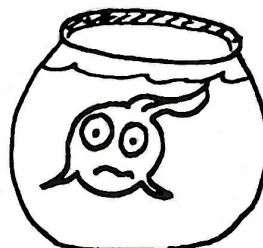
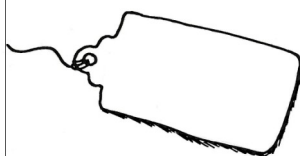
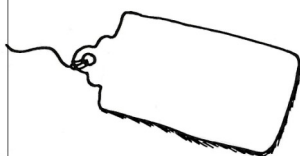
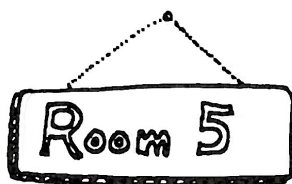
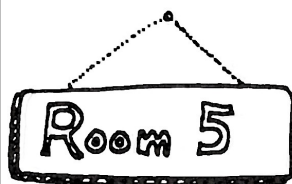
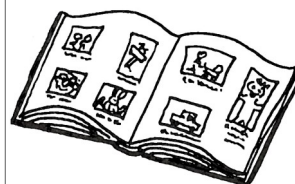
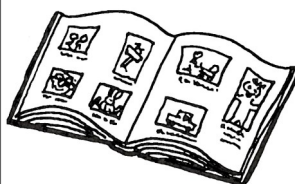
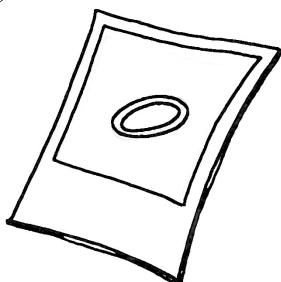
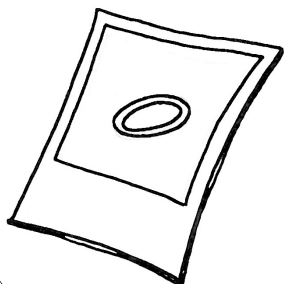
Ni basi saa mnara
ya mchezaji anayefuata, kwa maana
kila saa.

Mchezo unaendelea hadi
nini jozi zote
kadi zimepatikana.

The mshindi ni 4

kisha mwenye mali
kadi nyingi zaidi.

Katika kazi ya umri
ya wachezaji, yeye ni
inawezekana kucheza na a
idadi iliyopunguzwa ya jozi
(mraba wa 4 2 4 kwa
mfano).

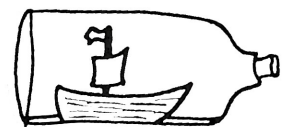
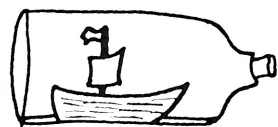
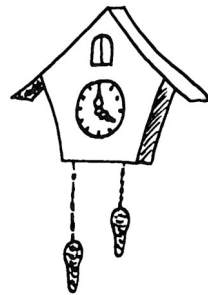
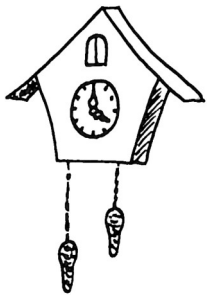
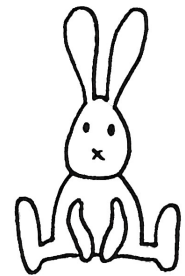
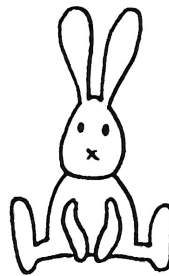
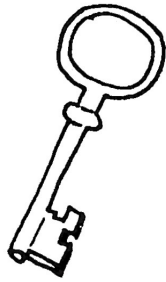
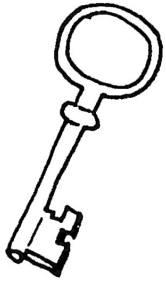


Shughuli iliyopendekezwa na Bruce Demaugé-Bost (Petit Abécédaire de l'école) kulingana na filamu fupi "Lost Property".
Mkurugenzi: Asa Lucander. Uzalishaji: futi 2 futi6. Lost Property © Asa Lucander. Vielelezo vya shughuli: Bruce Demaugé-Bost.

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