

Educational activities

Test your memory

Carefully cut out the 40 cards making up this game.

Memory game 1

Aim of the game: own the bigger number of cards at the end of the game.

Mix the cards and put them down on the table, hidden faces, forming a square of 6 x 6.

Process 2

youngest player begin. He returns one after the other two cards, and ensures that all players can see them.

☐ If they are identical, it collect them and return two new cards.

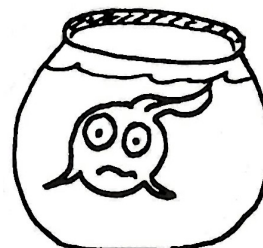
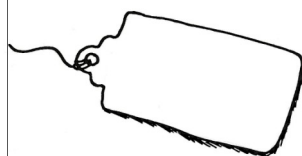
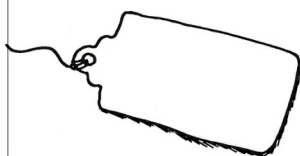
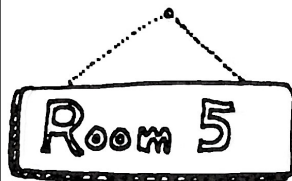
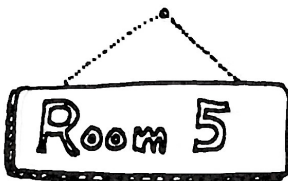
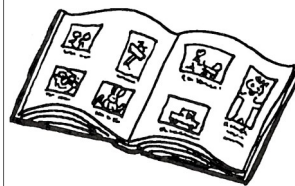
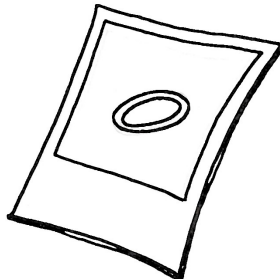
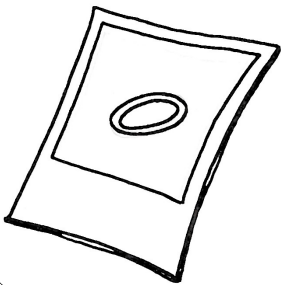
→ If they are different, he puts them back, upside down, in their place.

It's then at tower of the next player, in the sense hourly.

The game continues until what all pairs cards have been recovered.

The winner is then the one who owns the most cards.

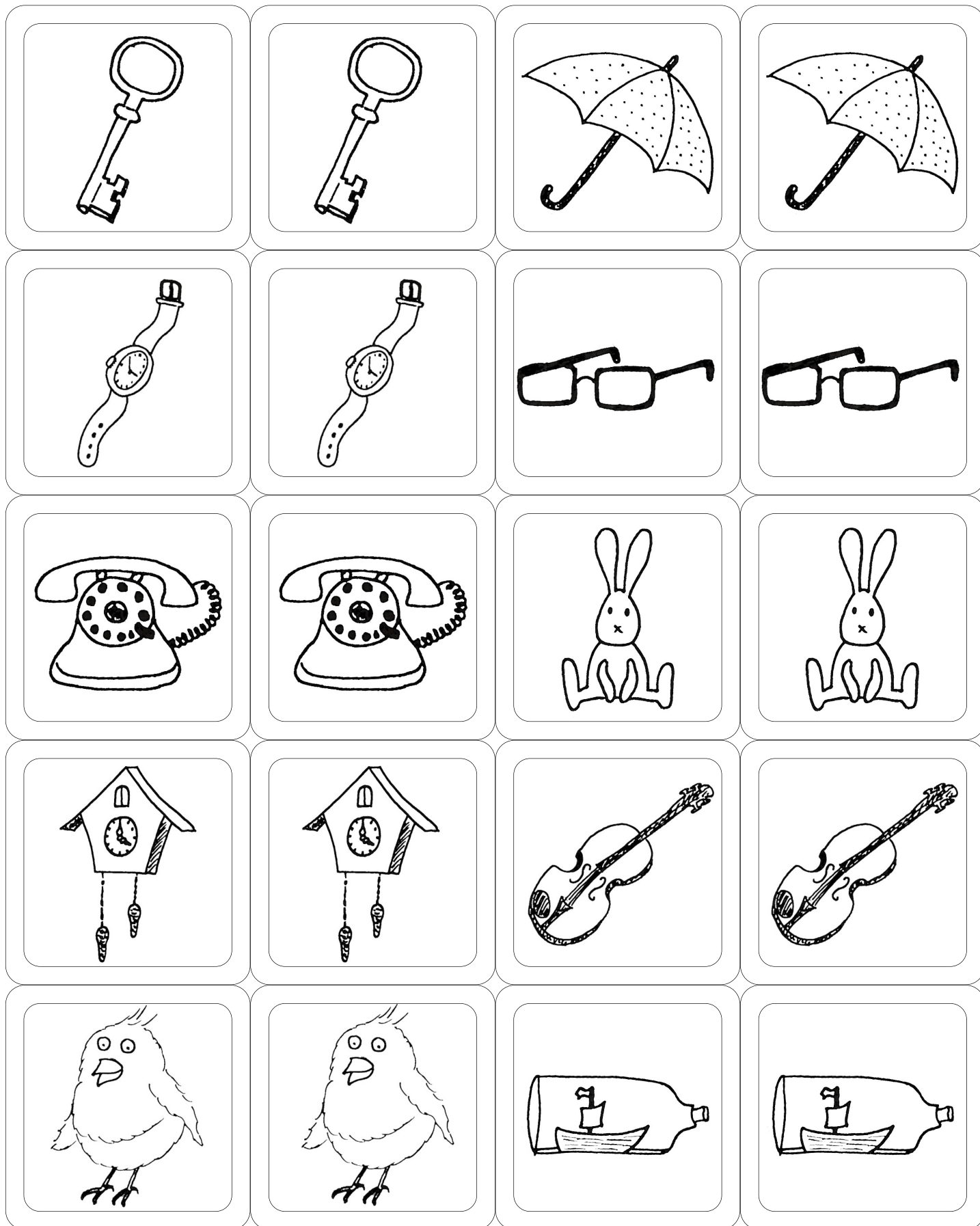
In function of age of players, he is possible to play with a reduced number of pairs (a square of 4 x 4 by example).



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Activity proposed by Bruce Demaugé-Bost (Petit Abécédaire de l'école) based on the short film "Lost Property".
Director: Asa Lucander. Production: 2foot6. Lost Property © Asa Lucander. Illustrations for the activity: Bruce Demaugé-Bost.